



## **Maritime Stability Operations Game 6-8 December 2011**

The War Gaming Department of the Naval War College, on behalf of the Navy Irregular Warfare Office, will be conducting the Maritime Stability Operations (MSTO) game at NWC in Newport, RI, 6-8 December 2011.

The purpose of this game is to provide the Navy, USMC, and USCG a venue to refine emerging tri-service MSTO doctrine and to identify key capabilities for preventing and responding to instability in the littorals. The game will employ a fictional scenario and gaming techniques to identify key capabilities as well as planning and coordination issues related to irregular challenges and threats in the maritime environment.

Participants will have experience or subject matter expertise in areas such as maritime and expeditionary security, legal matters and enforcement, disaster response, civil affairs, and interagency, multinational, and NGO coordination. In addition, counterterrorism and counterinsurgency efforts in a multi-polar influence environment will be examined. The NWC War Gaming Department's post game analysis of participant generated data will provide the Navy Irregular Warfare Office with valuable insights on MSTO doctrine and capability development issues.

This game will be professionally rewarding for all who attend, and your diverse backgrounds and expertise will inform new thinking on how to better synergize roles in a range of maritime stability operations. For additional information, please contact CDR Jeff Uhde at (401) 841-6883, e-mail [Jeffrey.Uhde@usnwc.edu](mailto:Jeffrey.Uhde@usnwc.edu) or Prof Doug Ducharme at (401) 841-2421, e-mail [douglas.ducharme@usnwc.edu](mailto:douglas.ducharme@usnwc.edu).